

# Stick To It! Scavenger Hunt Race



*Where can you find magnetic material at your home?*

## You Will Need

- A timer, like on a phone
- Writing utensils
- Magnets
- Something to write on for a recording sheet (scrap paper works well!)
- A caregiver, family member, or friend to race against



## Important!

*Talk with your caregiver before you do this activity. Find out which spaces/items in your home are “out-of-bounds” or otherwise off-limits!*

**NOTE: Electronics like phones, computers, televisions, fitness trackers, cameras, and game systems are off-limits. Sometimes magnets can damage these items. Do not put magnets on or near important electronics!**

## How to Play:

1. Set the timer for ten minutes.
2. Make sure each hunter has a magnet, a recording sheet, and something to write with.
3. Point out the “out-of-bounds” and off-limits spaces and items.
4. When the timer starts, the race begins!
5. Try to stick the magnet to as many different things in your home as you can.
6. On your recording sheet, write down the items the magnet attracts (sticks to).
7. When time is up, compare your list with the other hunter’s list.
8. Cross off any items that are on both lists.
9. Each remaining item is worth 1 point.
10. Count the remaining items to get your score.

Example:

Name of Hunter 1	Name of Hunter 2
Lamp (+1)	Stove Door
Trash Can	Refrigerator (+1)
Stove Door	Trash Can
	Other Magnets (+1)

# Stick To It! Scavenger Hunt Race



## Q&A

**Question:** Do I have to play for ten minutes?

**Answer:** No, ten minutes is just a suggestion. You can set the timer to any amount of time that works for you.

**Question:** What if we only have one magnet?

**Answer:** You can still play! In this case, you will have to take turns. One hunter will have ten minutes. Then, you will have to reset the timer so the other hunter can play. If peeking is a problem, you could have the waiting partner go outside, go to a designated “base” like a bathroom that will not be part of the game, or cover their eyes with a bandana.

**Question:** What if my partner writes down something that I think is wrong?

**Answer:** You can challenge them! If you don't think something on your partner's list is actually magnetic, use your magnet AND your partner's magnet to test it.

- If YOU win the challenge, your partner loses that point and you get it instead.
- If YOUR PARTNER wins the challenge, they get an extra point.

**Question:** Can I play with more than one other person?

**Answer:** Of course! Here is one idea for keeping score when you have more than one partner. If an item is on YOUR list and

- NO ONE ELSE'S list, you get 2 points!
- AT LEAST ONE other list, BUT NOT ALL of the lists, you get 1 point.
- Everyone else who has that item on their list also gets a point.
- ALL of the lists: no one gets a point.

**Question:** Is there a Solitaire version that I can play by myself?

**Answer:** Sure. Use a stopwatch instead of a timer. See how long it takes you to find ten different things. Then move to a new space and try to beat your time.



**NC STATE**

EXTENSION